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### MIND SHROUD

You send a mental pulse into your intended target, causing neurons to mis-fire. Your target suddenly freezes, unable to move or perform any other sort of action.

Pick any Enemy on the board. For this turn they are unable to perform any sort of action this turn.

Target : Any Enemy on the board

Duration: This Turn

DEFENCE

PSYCHIC



POWER

3

### FIRE SHIELD

You begin to draw strange sigils in the air, each one floating in front of you. As you complete the sigils, you sweep your arms in front of you, creating a wall of fire, between you and the enemy.

The Psyker creates a wall of fire directly in front of them spanning the width of the board section. All Warriors behind the Psyker (including the Psyker) are protected by this wall. For this turn no-one, move or shoot through this section. If the Psyker has not moved yet they may still do so, without affecting the wall of fire.

Target : 1 row of squares directly in front of the Psyker

Duration: This Turn

DEFENCE

PSYCHIC



POWER

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### WARP SPEED

You focus your mind, and reach out your hands, moving them ever faster and faster. Your hands blur, then your arms, until your whole body appears to be moving at an impossible rate. You focus your thoughts making a Warrior a blur amongst their enemies.

Pick any Warrior on the board section. This Warrior appears to move at an incredible rate, making them almost impossible to hit. All to hit rolls against this Warrior are at a -2 modifier.

Target : Any Warrior on the board

Duration: This Turn

DEFENCE

PSYCHIC



POWER

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### TELEKINE DOME

Crossing your arms against your chest, in your mind you picture the natural aura surrounding a Warrior as you concentrate the Warrior's aura begins to visibly manifest creating a barrier of energy surrounding the Warrior.

Pick any Warrior on the board (including the Psyker). This turn the chosen Warrior gains +2 to their Toughness.

Target : Any Warrior on the board

Duration: This Turn

DEFENCE

PSYCHIC



POWER