

arm, sparks of lightning begin to dance around your the raw power of the warp. You stretch out your across to your enemy. send forth a crackling bolt from your fingertips and hand. Your eyes glow white, moments later you

modified for Toughness. away. This enemy is hit with 1D6 + 4 Wounds, only Pick any enemy up to a maximum of 9 squares

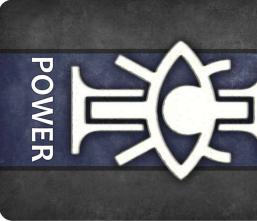
Target: 1 Enemy within the Psyker's line of

Duration: Immediate











hit with a Strength 5 hit attack. All bonuses for squares in front of the Psyker. Every enemy is

Target: All Enemies within 6 squares in front

of the Psyker

Duration: Immediate

The supernoval flash hits every enemy within 6

an incandescent aura appears about you, growing old when the universe was young. As you do so, You begin to sing a wild song whose notes were

SUNBURST

when the song is ended does the aura explode in ever brighter and hotter with every refrain. Only





they have over their own thoughts and actions. their unconscious mind, tearing apart all control of the enemies standing in front of you. You attack Your eyes roll back as you focus your mind on one

If you attack you may attack anything on the board any of their actions, including moving or attacking. a roll of 1 your psychic attack fails. On a roll of 2+ Pick any Enemy on the board and roll a D6, on they do not need to roll a ballistic skill check to including the enemy themself. All rule apply for you gain control of the enemy, and may control attack themself. Melee combat. If the Enemy has a ranged weapon

Target: Any Enemy on the board

Duration: Immediate



