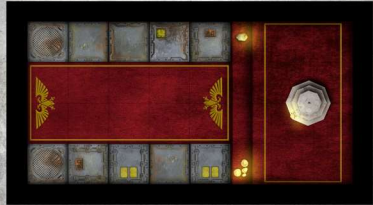




### HOLY RELIC

You enter a large room, an ornate carpet runs through the center, leading to a marble plinth on a raised platform at the far end. Various candles light the room.

The Holy Relic Room will always trigger an event card, unless the mission book states otherwise.



ROOM