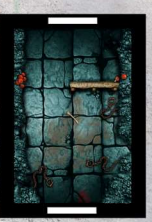




ANIMAL PEN

You enter a small room, you notice shackles attached to the walls and meat and bone fragments on the floor.

The Animal Pen will always trigger an event card, unless the Adventure Book states otherwise.



DUNGEON ROOM

